## PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 1) (Column 2) TYPE [ OR SMALL ENTITY **TOTAL CLAIMS** RATE FEE RATE FEE **FOR** NUMBER FILED NUMBER EXTRA BASIC FEE 385.00 OR BASIC FEE 770.00 TOTAL CHARGEABLE CLAIMS minus 20= C X\$ 9= X\$18= OR INDEPENDENT CLAIMS \_minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II** OTHER THAN (Column 1) SMALL ENTITY (Column 2) OR SMALL ENTITY (Column 3) CLAIMS HIGHEST ADDI-REMAINING ADDI-NUMBER PRESENT **AMENDMENT** RATE **AFTER** TIONAL RATE **PREVIOUSLY** TIONAL **EXTRA** AMENDMENT PAID FOR FEE FEE Total 2 Minus 23 00 X\$ 9= X\$18=OR Independent 3 Minus X43= X86= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +145= OR +290= TOTAL TOTAL 00 OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST œ REMAINING ADDI-NUMBER ADDI-**PRESENT** ENT AFTER PREVIOUSLY RATE TIONAL RATE **EXTRA** TIONAL **AMENDMENT** PAID FOR FEE FEE NDME Total Minus X\$ 9= X\$18= OR AME Independent Minus X43= X86= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM OR +145= +290= OR TOTAL TOTAL ADDIT, FEE ADDIT, FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ပ REMAINING ADDI-NUMBER ADDI-PRESENT **AMENDMENT** AFTER **PREVIOUSLY** RATE **EXTRA** TIONAL RATE TIONAL AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X43= FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM X86= OR +145= +290= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. \*\* If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Application or Docket Number